



GUI2WiRe: Rapid Wireframing with a Mined and Large-Scale GUI Repository using Natural Language Requirements

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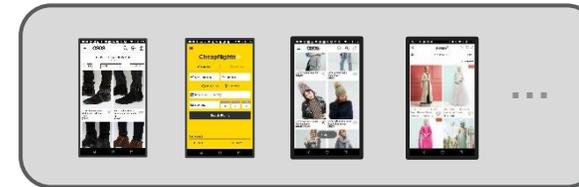
IEEE/ACM International Conference on Automated Software Engineering, Virtual Event, 24 September 2020

1. Motivation

- Well-known and widely applied wireframing editors for GUI prototyping
 - ... typically do not support GUI search via customer-friendly Natural Language Requirements (NLR)
 - ... typically only provide few hand-crafted editable GUI templates or individual UI components

Goals:

Exploit large-scale (semi-automatically created) GUI repository



→ Enable quick and easy GUI retrieval via customer-friendly Natural Language Requirements

→ Automatically derive editable GUI templates for rapid wireframing

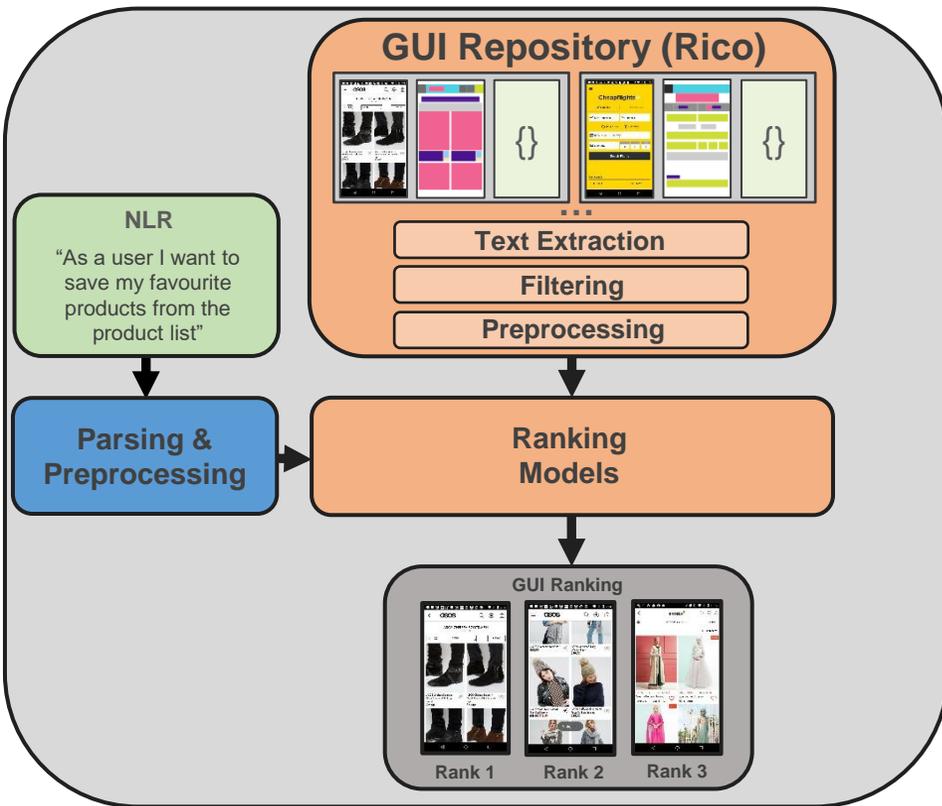


2. Related Work

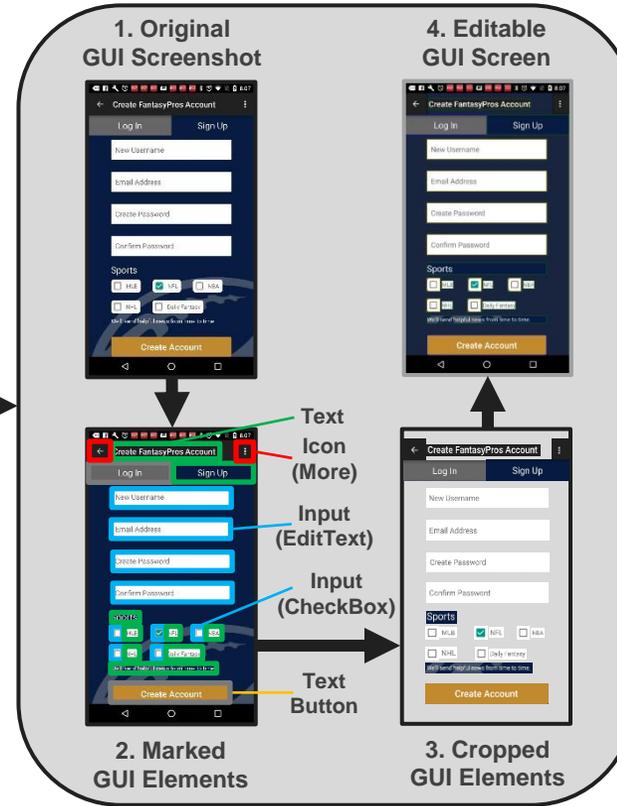
- **Balsamiq** (low-fidelity) and **Sketch** (high-fidelity) are popular wireframing tools
 - GUI search via NLR not supported
 - GUIs created by combining individual UI components and few hand-crafted editable templates
- **Guigle** made the first attempt to devise a search engine for GUIs of mobile apps
 - Simple GUI retrieval architecture
 - Supports GUI search only – no GUI editing or wireframing capability
- **Swire** and **GUIFetch** enable GUI retrieval via hand-drawn sketches or Android app sketches
 - No support for GUI retrieval via NLR

3. Approach: GUI2WiRe (1)

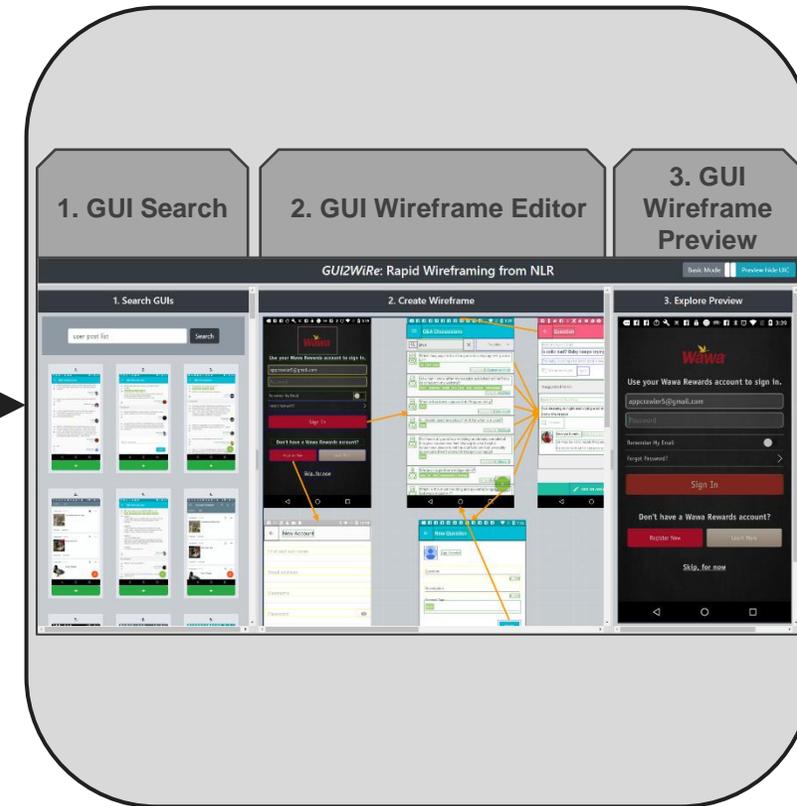
(1) GUI Retrieval from NLR



(2) GUI Element Extraction



(3) Web Implementation



3. Approach: GUI2WiRe (2)

Text Extraction

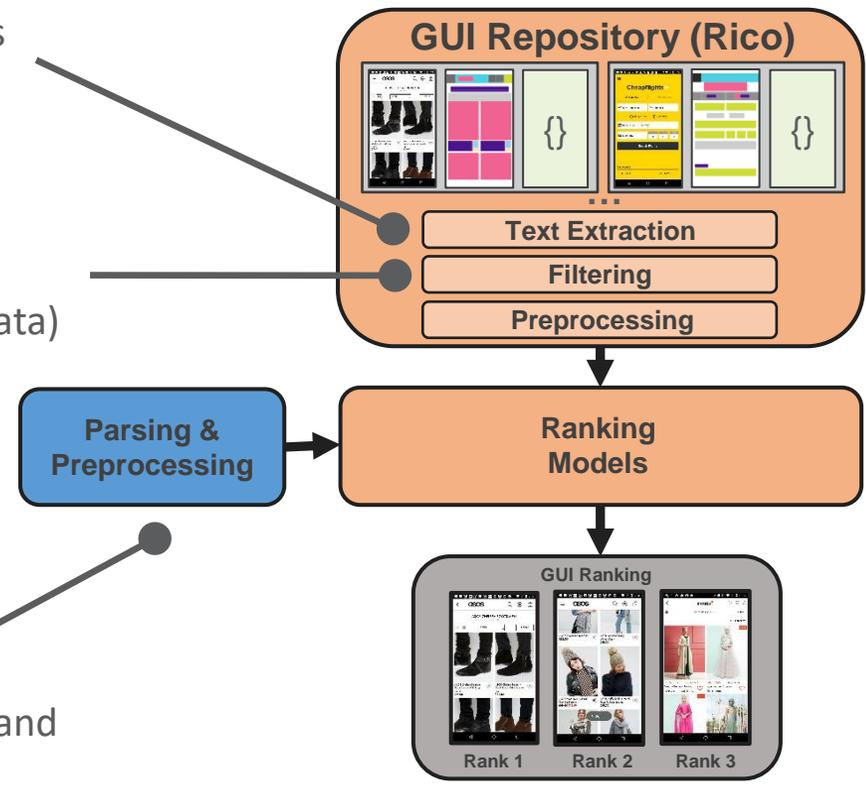
- Extract displayed text and text hints
- Extract activity name and resource IDs
- Apply pipeline of tokenizers
- Apply custom stopword list

Filtering (54,476 GUIs remaining)

- Game GUIs (identified via app meta data)
- GUIs covered with advertisement
- Non-English GUIs (via Lang. Detec.)

Parsing & Preprocessing

- User Story Parser based on pattern matching (task desc. extracted)
- Lowercasing, Tokenization, Stopword and Out-Of-Vocabulary words removal



Advantages of Rico

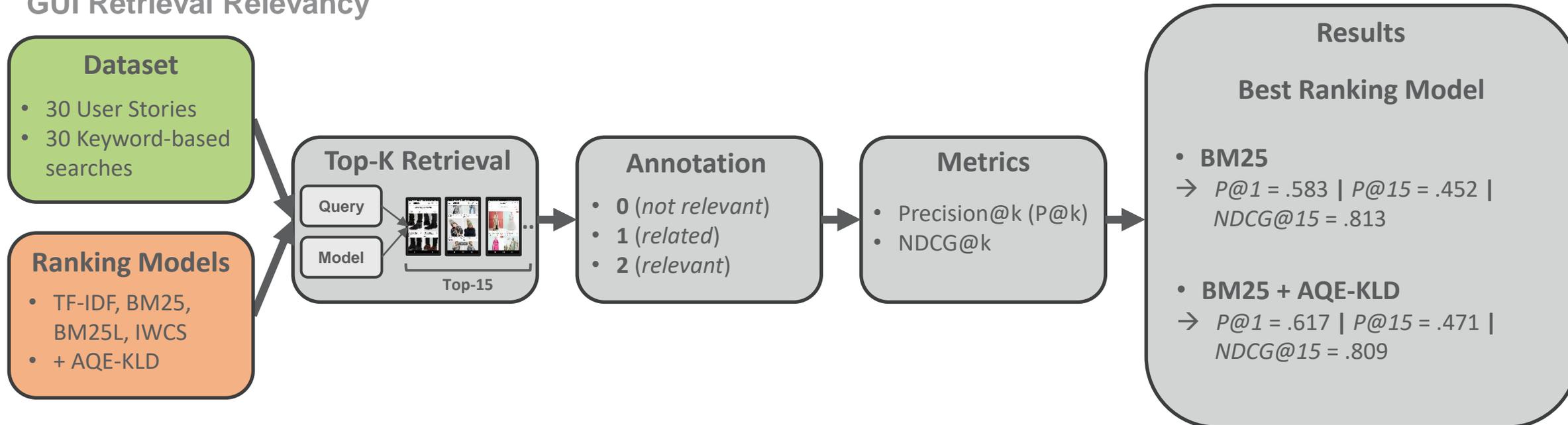
- Large-scale (72,219 GUIs)
- Diversity of mined applications
- Rich textual information

TF-IDF, BM25, BM25L, IWCS

Automatic Query Expansion
Kullback-Leibler Divergence (KLD) Scoring

4. Evaluation

- **GUI Retrieval Relevancy**



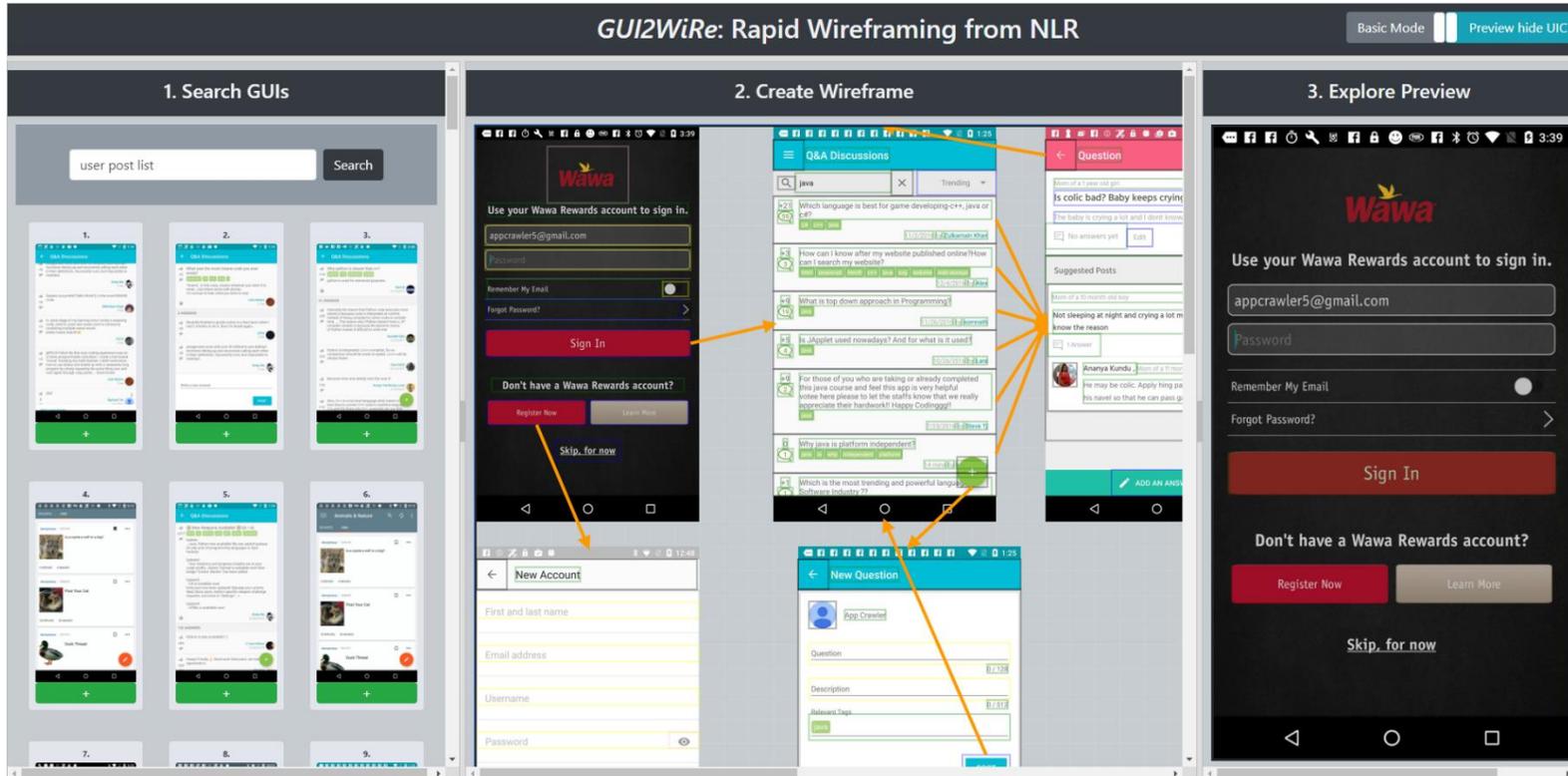
- **Planned User Studies**

- Evaluate practical usefulness with designers, developers and customers with use cases
- Ask to create different wireframes and evaluate on dimension such as *ease of use, practicability, quality of produced wireframe* and *time required to create the wireframe*

5. Limitations

- Current evaluation is limited and GUI relevancy underlies subjectivity
 - Extend relevancy evaluation with multi-user approach
- Bag-of-Words (BOW) retrieval techniques neglect sequence of words and detailed semantics
 - Integrate Deep Learning based semantic retrieval approach
- Overall design of wireframe may not be cohesive
 - Automatic adaption and assimilation of design necessary
- Wireframes can not be exported currently
 - Plan to automatically generate Android project from the created wireframe

6. Conclusion



GUI2WiRe: A Rapid Wireframing Tool

- Exploit large-scale (semi-automatically created) GUI repository
- Enable quick and easy GUI retrieval via NLR
- Automatically derive editable GUI templates for rapid wireframing